

Block #3 – PA in the Software Life Cycle

PA in the Software Life Cycle

Agenda

❑ **SW Engineering Foundation**

- Plans & Procedures
- Tools and Development Environment

❑ **SW Engineering related processes**

- Walk through V-cycle
- Involvement of PA
- Beyond V-cycle

❑ **SW Reuse**

- SW life cycles processes

❑ **SW PA challenges**

- Automatic code generation
- AGILE practices
- Points of Attention



Plans and Procedures

- Software development and operations **processes** need to be documented in plans and procedures
 - To be **controlled** and **repeatable**
- Plans and procedures shall be **finalized before** the relevant activities start



- Plans shall be reviewed and **updated** as necessary at each **milestone**
- Procedure and standards shall be **reviewed** by all project **actors**, for suitability and feasibility, and against relevant plans and contractual requirements
 - E.g. Change Control procedure, Coding Standards

Tools and Development Environment (I)

- **Methods** and **tools** for:

- Requirements analysis
- Software specification
- Modelling
- Design
- Coding
- Testing
- Validation
- Configuration management
- Verification
- Product assurance



- ... shall be **identified** and **agreed** with the customer

- It shall be **demonstrated** that:

- The team has sufficient **experience** to use them
- Are **appropriate** for the functional and operational characteristics of the product
- Are **available** (in an appropriate hardware environment) throughout the development and maintenance **lifetime**

ECSS-Q-HB-80-01 Section 6

Tools and Development Environment (II)

- The development environment shall be **selected** based on:

- Availability
- Compatibility
- Performance
- Maintenance
- Assessment with respect to requirements, including the criticality category
- *[and many more...]*



- Again, justified and **agreed** with the customer
- **PA** responsibility:
 - Ensure **availability** of tools and environment when needed
 - **Report** on **correct use** of methods and tools

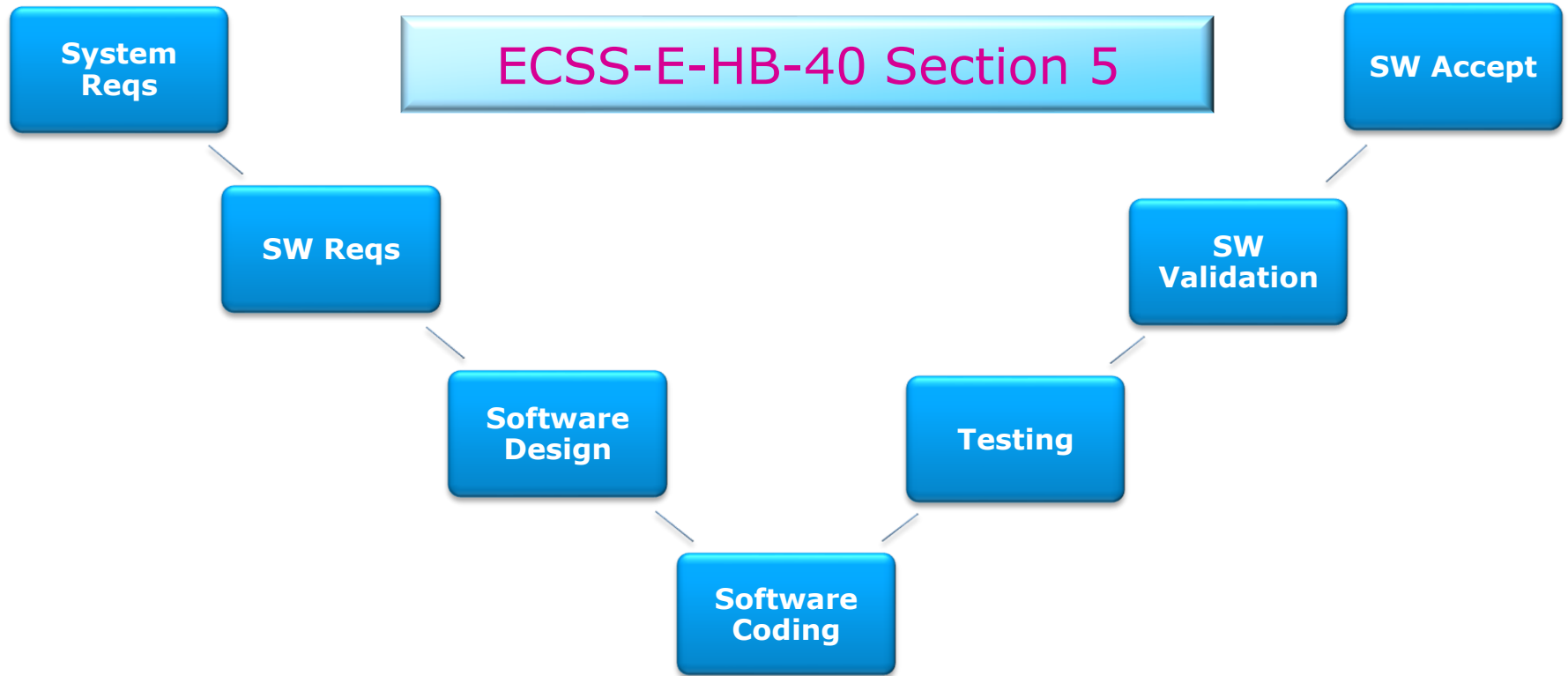


Tools and Development Environment (III)

- Capture (in writing!) how you perform
 - tool configuration / setup
 - Usage
 - Data retrieval
 - Data interpretation/analysis
 - Data storage/archiving
 - Reporting
- Why?
 - Think of repeatability
 - Think of handover to a colleague or get support when schedule gets tight



Software Engineering related processes



System Requirements for Software

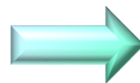
- The **Requirement Baseline** contains **system** requirements allocated to software
 - "Derived from an **analysis** of the specific intended **use** of the system, and from the results of the safety **and dependability** analysis" [ECSS-E-ST-40C]
 - Requirements for: functions & performance, V&V, operations, maintenance, in-flight modification, real-time, security, quality, observability, HMI

A thorough and effective requirements **elicitation** is crucial to the development of software that **satisfactorily** implements system's and customer's needs



Software Requirements Analysis

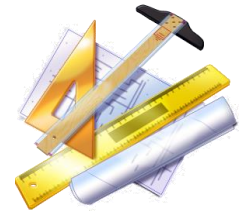
- The software requirements need to be fully and unambiguously defined in the **Technical Specification**
 - Derived from the **Requirements Baseline**
 - Using results of **RAMS** analyses
 - Kept under **configuration control**
- **Traceability** TS ⇔ RB shall be demonstrated
 - TS requirements not traceable to RB need to be **justified**
- **Non-functional** requirements shall be specified
- **Test Method** shall be defined for each requirement



- Performance
- Safety
- Reliability
- Robustness
- Quality
- Maintainability
- Configuration management
- Security
- Confidentiality
- Metrication
- Verification and validation

- Mandatory and advisory **design standards** shall be defined and applied
 - Including rules for numerical **accuracy**
- **Means, criteria** and **tools** to ensure that the design meets the **quality** requirements shall be identified
- The correct application of design standards shall be **verified** and **reported** upon
 - Evaluation to be **fed back** to the design team during the development, for improvement purposes

The design documentation must be suitable for software **maintenance**



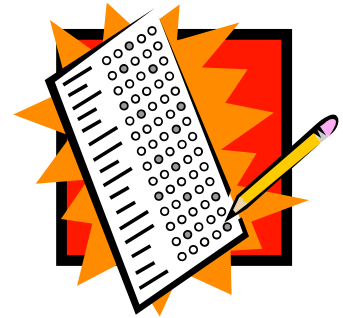


- **Coding standards** shall be defined
 - Consistent with the applicable **quality requirements**
 - To be **reviewed** with the customer
- Measurements, criteria and tools to verify **conformance** of source code with coding standards shall be defined
- Use of **low-level languages** shall be justified
- The source code is to be put under **CM control** after unit tests
- **Adherence** to coding standards shall be **verified** and reported upon

Evaluation to be **fed back** to the programming team during the development, for improvement purposes

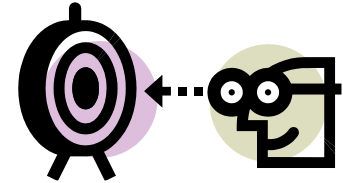
Testing and Validation (I)

- A **testing strategy** shall be defined and applied
 - For each **testing level** (unit, integration, validation against the technical specification, validation against the requirements baseline, acceptance)
 - **Types of tests** (e.g. functional, boundary, performance, usability)
 - **Product assurance** function involvement
- **Test coverage goals** shall be agreed between customer and supplier
 - Based on **criticality** of software
 - At different **testing level** (unit, integration, etc.)
 - *[ECSS-E-ST-40 specifies hard test coverage goals based on criticality]*



Testing and Validation (II)

- Assurance activities for testing
 - Verify suitability, feasibility, traceability, repeatability of tests
 - Hold test readiness reviews
 - Check achievement of test goals
 - Allow for witnessing of test by PA personnel
 - Check that the right software configuration is tested according to plans and procedure and documented
 - Nonconformances and SPRs shall be properly documented
 - Completion of actions deriving from testing nonconformances and SPRs shall be verified
 - Test documentation shall be usable for maintenance



Testing and Validation (III)

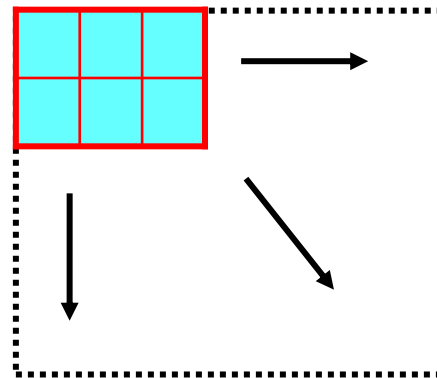
- Regression testing shall be performed in case of software modification
 - Documentation shall be updated
 - Need for regression testing to be evaluated in case of change of platform hardware and code generation tools
- Validation team shall be different from development team
- The software shall be validated as a whole product, in an operationally representative environment
- All (or a reasonable number) of the possible software configurations shall be tested



Testing and Validation (IV)

- Specific validation required for:
 - Deactivated code ⇒ avoid accidental or harmful activation

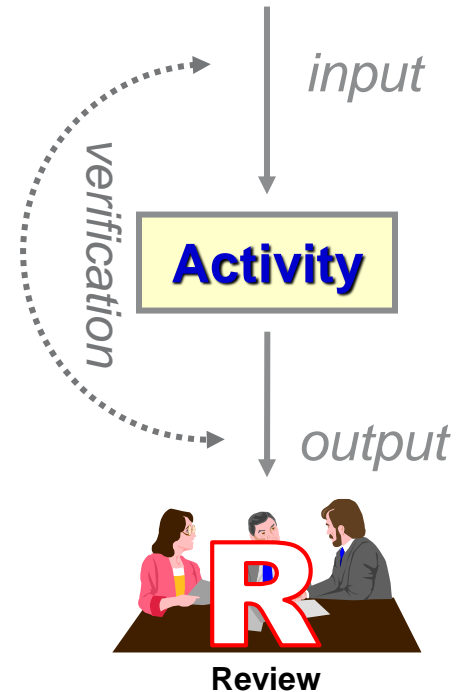
```
...  
if(read(PIN_DEBUG) == HIGH)  
{  
    /* deactivated */  
}  
...
```



- Configurable code ⇒ no unintended configuration included in executable or activated at run-time

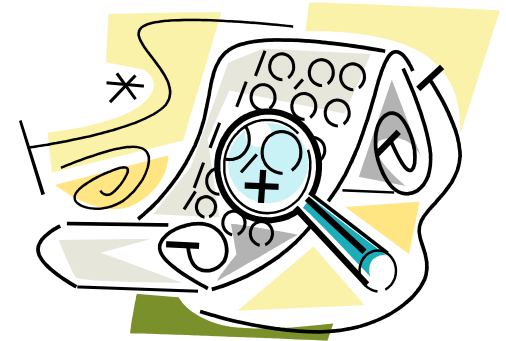
Verification (I)

- Verification includes various **techniques**
 - Review, inspection, walkthrough, cross-reading, desk-checking, model simulation, ...
 - Basically paperwork, **not** testing
- Verification of **quality** requirements shall be planned for
- The outputs of each activity shall be **verified** against pre-defined **criteria**
- **Only** outputs **successfully** verified can be used in subsequent activities



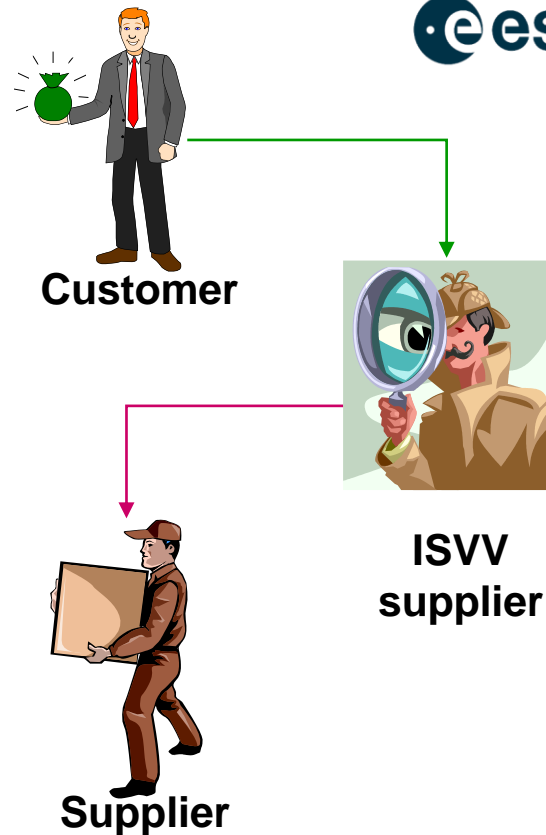
Verification (II)

- **Reviews** and **inspections** shall be
 - Carried out according to defined **criteria**
 - Performed by suitably **independent** personnel
 - Based on **written** procedures
 - **Reported** on
- **Specific** verification shall be carried out for
 - **Deactivated** code and **configurable** code
- Verification of **traceability matrices** shall be performed at each **milestone** review



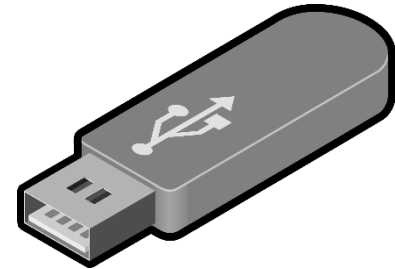
- Independent Software Verification and Validation shall be performed by a **third party**
 - **Combination** of reviews, inspections, analyses, simulations, testing and auditing
- *"This requirement is applicable where the **risks** associated with the project justify the **costs** involved.*
- *The **customer** can consider a **less rigorous** level of independence, e.g. an independent team in the same organization."* [ECSS-Q-ST-80]

(Built-in ECSS-Q-ST-80 tailoring capability)



Software Delivery and Acceptance (I)

- An **Installation procedure** shall be produced
 - Defining **roles and responsibilities** on both sides
- An **Acceptance test plan** shall established by the **customer**
 - Tests from previous phases can be **reused**
- The **supplier** shall:
 - Ensure that the delivered software meets the **contractual requirements**
 - The **source** and **object** code are the right ones
 - Agreed **changes** are implemented
 - **NCRs** are either resolved or declared



Software Delivery and Acceptance (II)

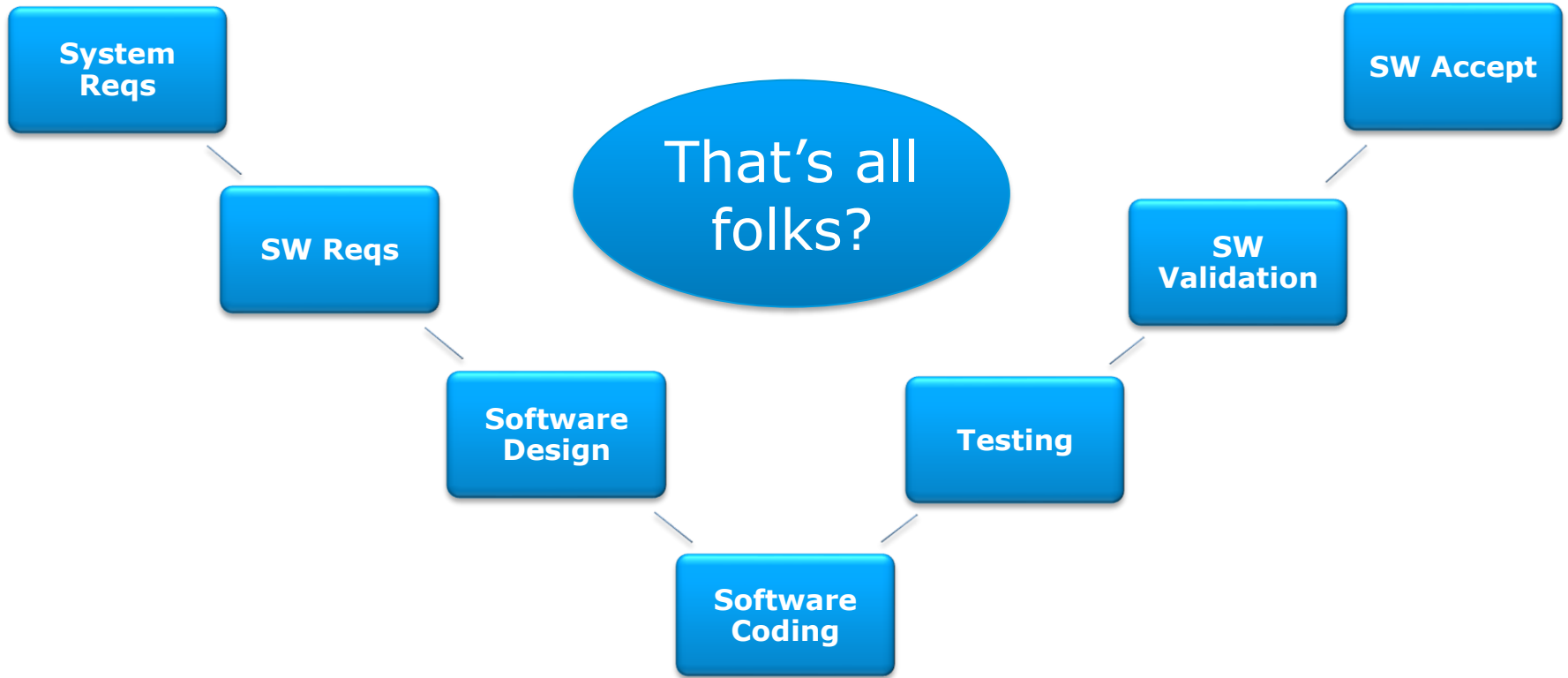
- Problems during acceptance shall be documented in **NCRs**
- The **customer** shall ensure that
 - The executable is generated from controlled code and installed according to installation procedures
 - The tests are executed in accordance with the plan
- An **acceptance report** shall be produced and signed by both parties
- The customer shall state the **acceptance tests result** (accepted, conditionally accepted, rejected)



SW PA involvement



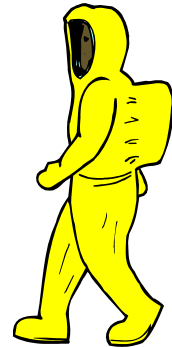
Software engineering related processes

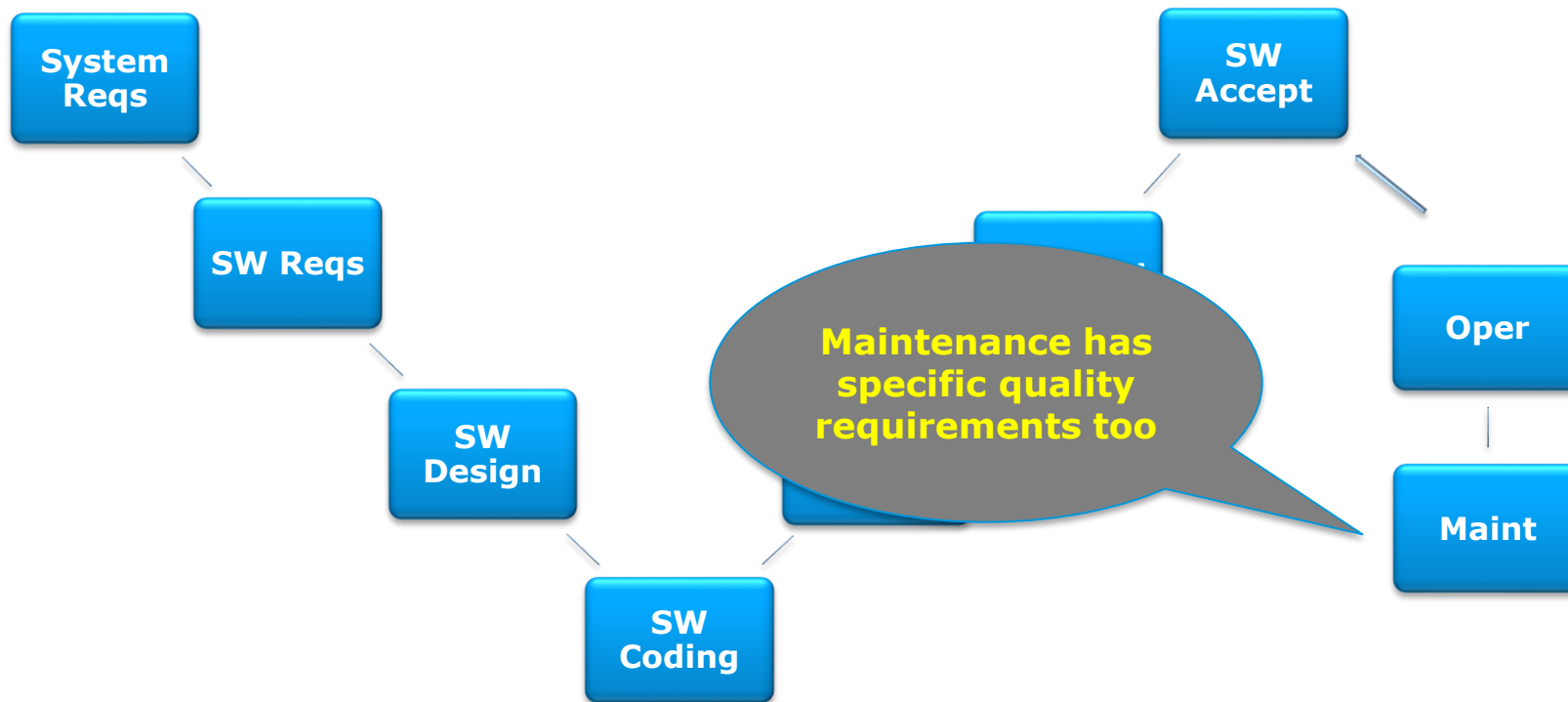


Software engineering related processes



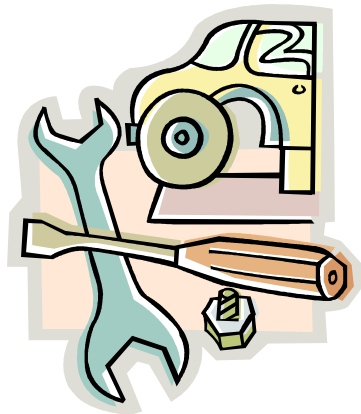
- Software operations are mostly supported by **product assurance** activities carried out **prior** to operations themselves
 - Ensuring software **dependability**, documentation **quality**, etc.
- During **validation of operations requirements** for software, the following shall be addressed, as a minimum
 - Availability and maintainability of the **host** system
 - **Safety** features
 - Human-computer **interface**
 - Operating **procedures**
 - Ability to meet the **mission product** quality requirements





Maintenance (I)

- The **maintenance organization** shall be identified **early** in the life cycle
- Maintenance often starts well **before** operations
 - E.g. for equipment software to be **integrated** into the system
- A **maintenance plan** shall be produced
 - Against the specified requirements for maintenance of the software product
 - Addressing assurance, verification and validation activities applicable to maintenance interventions
 - Establishing rules for the submission of maintenance reports



Maintenance (II)

- The **maintenance plan** shall address
 - **Scope** of maintenance
 - **First version** of the software product for which maintenance is to be done
 - Support **organization**
 - Maintenance **life cycle**
 - Maintenance **activities**
 - **Quality measures** to be applied during the maintenance
 - Maintenance **reports**
- Detailed **maintenance records** shall be retained
 - Can be used for **enhancement** of software products and maintenance system

Reuse of existing software (I)

- Choice: **reuse** or develop from scratch?
- **Analysis** of advantages of reuse vs. new development based on:
 - assessment of existing software w.r.t. **applicable requirements**
 - evaluation of **quality status** of the existing software, including detailed information about the *documentation status*, *test coverage*, *residual nonconformances*, *performance*, *code quality*, etc.
 - **other aspects**, such as warranty conditions, support documentation, conditions of installation and use, intellectual property rights, licencing, etc.



- The supplier shall document the reuse analysis results in a **software reuse file**

Reuse of existing software (II)

- The software reuse file shall include an estimation of the **level of reuse**
- In case the software proposed for reuse does **not** meet the project requirements, the software reuse file must document the identified **corrective actions**, which can include
 - **Reverse** engineering
 - **Delta** verification and validation
 - Documentation of product service **history**
- The software reuse file must be submitted to the customer for **approval** and updated at milestones to reflect **corrective actions** implementation

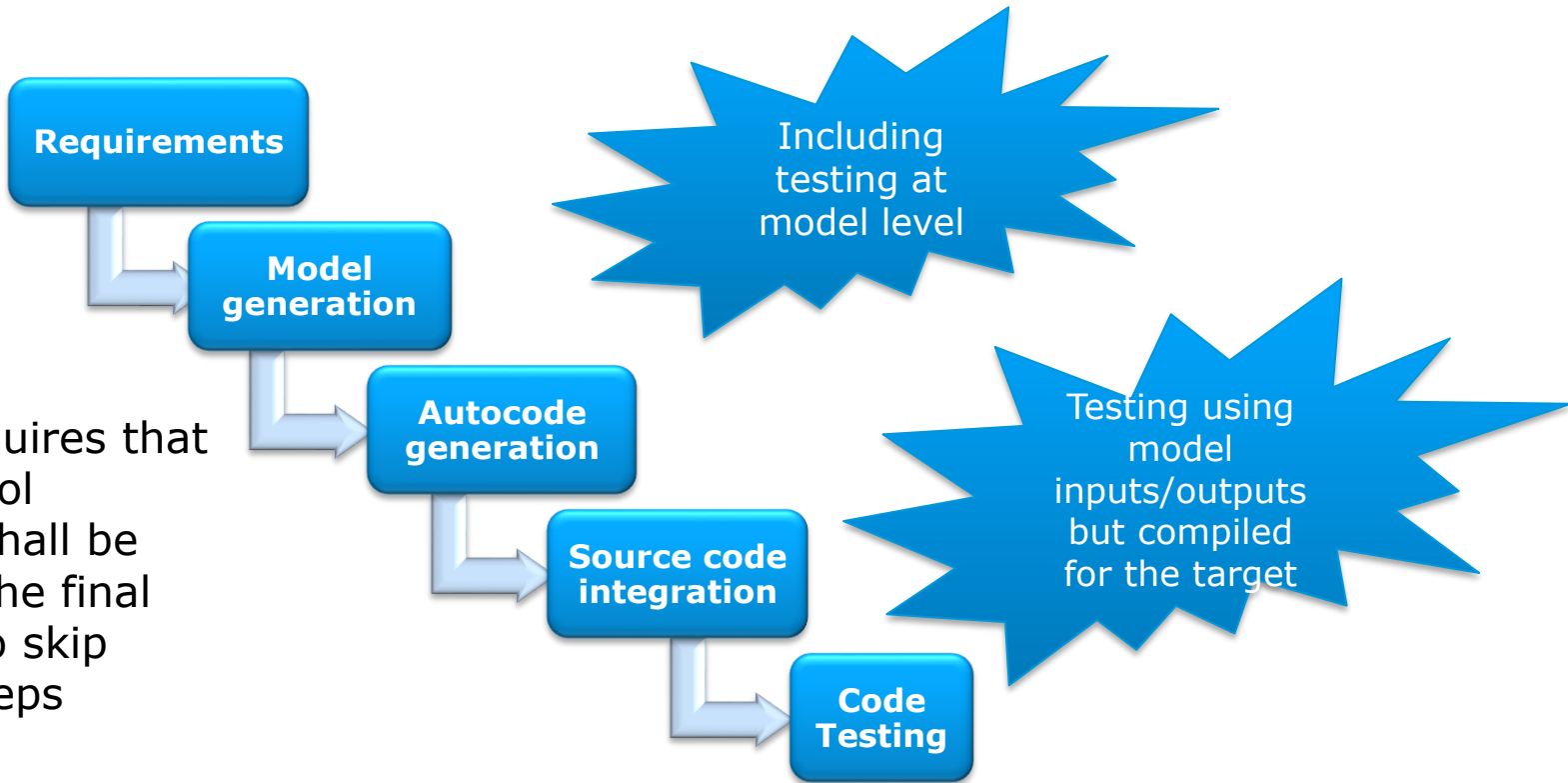
ECSS-Q-HB-80-01
Reuse of existing software

SW PA challenges

- Automatic code generation
- AGILE practices
- Very Small Entities (VSEs) in space
- FPGA vs SW development
- On-board autonomy

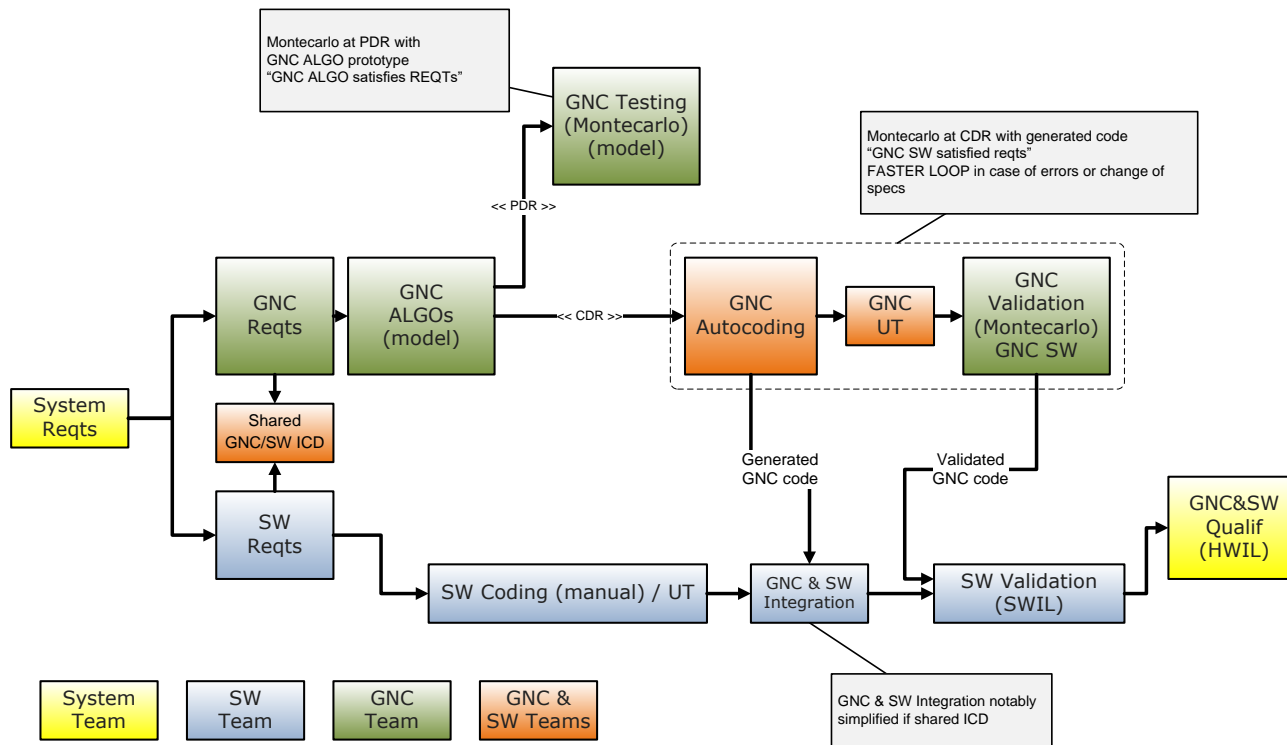


Automatic code generation process



ECSS Q80 requires that the level of tool qualification shall be the same as the final SW product to skip verification steps

Automatic code generation for AOCS



AGILE practices

HB snapshot: Guidelines for Software Engineering Processes

change as a natural part of the life cycle rather than an anomaly

Sprint Demo meetings can be considered as delta CDRs, if the validation of user stories are systematically demonstrated and verified

The **product backlog** is the repository of the user stories and tasks and can be best mapped to the **RB and Software Requirements Specification SRS**

ECSS-E-HB-40-01
Agile SW development HB

Agile practices

HB Snapshot: Guidelines for Software Quality Management

Quality Manager as Scrum Master

Critical SW development is supported by the definition of done

providing an independent view at the iteration reviews and retrospectives

The retrospectives are the perfect occasion to assess the process and seek improvement opportunities.

Consider using the backlog as the basis for traceability (if feasible) and not introduce yet another document.

ECSS-E-HB-40-01
Agile SW development HB

Agile Myths (or misconceptions): debunking

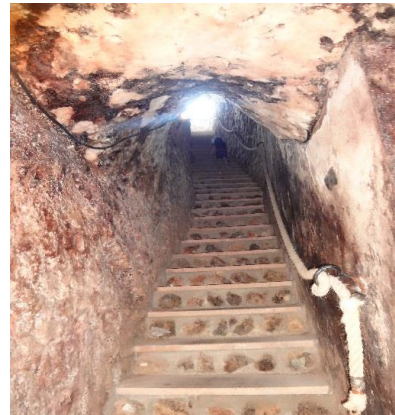


- ✓ Myth 0: You are agile® if you follow all practices if not, you are waterfalle®
- ✓ Myth 1: Agile is better (or worse) than waterfall
- ✓ Myth 2: Agile means no planning
- ✓ Myth 3: Agile means less discipline
- ✓ Myth 4: Agile means no documentation
- ✓ Myth 5: Agile means more flexibility, but less stability



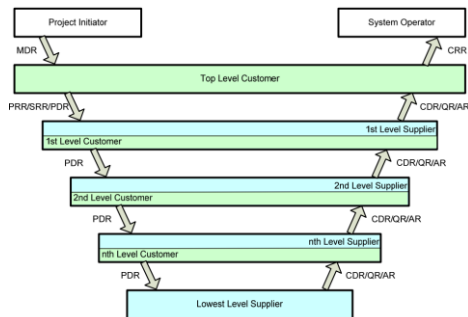
ECSS Myths (or misconceptions): debunking

- ✓ Myth 1: E40C/Q80C are pure waterfall.
 - ✓ E40C/Q80C define processes and milestones but other lifecycles are possible.
 - ✓ Iterative Lifecycles using versions are common.
- ✓ Myth 2: E40C/Q80C are very heavy on documentation
 - ✓ E40C/Q80C reqs as many things in ECSS can be tailored (out)
 - ✓ E40C/Q80C DRDs are templates meant to help
- ✓ Myth 3: After SWRR there are no more changes to requirements.
 - ✓ Wrooong!!! Why are we tracking req instability at CDR?
- ✓ Myth 4: E40C/Q80C is only used for flight software
 - ✓ Software Verification Facilities & simulators run on the ground.
- ✓ Myth 5: All flight Software is criticality B at least
 - ✓ Criticality does not come from the environment it runs in.



Points of Attention: Models

- ✓ 5 models are proposed
- ✓ Ranging from:
 - ✓ Model 1: closer to ECSS, but far from Scrum
 - ✓ ECSS-E-ST-40C/ECSS-Q-ST-80C/ECSS-M-ST-10C



ECSS-E-HB-40
6.2.3 and Table 6-1

- ✓ Model 5: closer to Scrum

Points of Attention: Scope & Deadlines

- In a pure agile/Scrum approach the *"requirements are being defined on every sprint"*.
- And because the requirements are being defined as they are being developed, *"there is no defined end date"*.
- But for some developments at ESA the requirements are known 80% at Kick Off.
- And the whole development & integration of the subsystems/components/elements depend on each other.
 - So **ESA needs DEADLINES that have to be met.**



Points of Attention: Coverage of Flight SW

- A large number of requirements are well-known at Kick-Off.
- Flight Software runs on Flight Hardware that is also being developed.
 - Integration is key
- Flight Software requires a strong degree of formality
 - High criticality
 - Reviews to verify progress so far.



cheops



Points of Attention: Visibility

- ✓ Visibility via contractual structure does not reach ESA.
- ✓ Software is developed by a subcontracting company to the PRIME
- ✓ ESA is therefore not the Product Owner
- ✓ But ESA is the final customer so it is a Stakeholder.

- ✓ ESA needs visibility



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